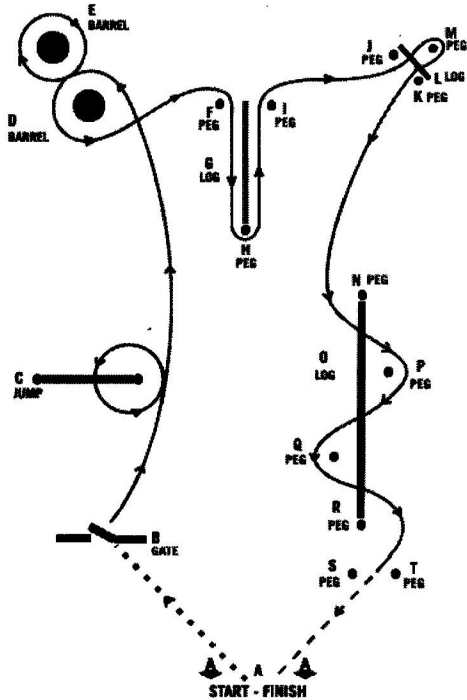


TIME TRIAL – TTP4



Event _____ Class _____

Horse _____ Rider _____



Course

1. Walk through start pegs and continue at walk to gate (B). Pass through gate, opening and closing.
2. Continue past jump (C) leaving it on the horses near side. Turn left and proceed over the jump (C), turn left around the end of the jump, and continue to D.
3. Leave barrel D on horses near side completing a half circle anti-clockwise, circle barrel E clockwise and then circle D half circle anti-clockwise to complete a figure of eight. Continue to the F peg
4. Leave F peg on horses off-side, turn right and along the length of log (G). Turn 180° left around peg H and along log (G). Leave peg I on horses off-side and turn right.
5. Proceed between the pegs (J & K) and over the log then turn 180° right around peg M and over the log between the pegs (J & K).
6. Continue to N, proceed over log (O) three times in a serpentine motion between Pegs N and R, starting with peg N on horses near side and going around pegs P and Q with final obstacle having peg R on horses offside.
7. Trot prior to proceeding between the pegs at S & T, continue at a trot through the finish pegs at A.

- Maximum height of the Jump (C) is 60cm
- Distance from the edges of Barrels D & E is 2m
- Pegs F & I are 1m from the outside of log
- The log (G) is 5m long & 20cm in diameter
- Pegs J & K are 2m apart, log (L) is 2m with a diameter of 30cm. Peg M is 3m from the log.
- The log (O) is 8-10m, with a diameter of 30cm
- Pegs P, Q & R are 3m from the log.
- There is a 1m distance between the pegs at S & T.
- Trees or pegs driven into the ground should be used in preference to drums
- The lengths and diameters of logs listed is the minimum required.
- If logs of less than the designated diameters are not available, the logs MUST be securely pinned to the ground to prevent all movement.

Note:

- Once the rider's hand touches the gate, the horse may continue at any pace to M.
- In competitions restricted to riders under 13 years, riders must open the gate but do not have to close it.

Penalties	
One (1) Second	<ul style="list-style-type: none"> • Each stride that is broken in the Walk & Trot sections • For each hoof which cross the log at G.
Three (3) Seconds	<ul style="list-style-type: none"> • Any peg or obstacle knocked down or dislodged • Any obstacle the Judge deems to be sufficiently moved
Elimination	<ul style="list-style-type: none"> • The horses four feet do not touch the ground on the other side of the obstacles at G & L before returning over the log. • Any section of the course not completely & correctly negotiated

Time (seconds)	Penalties	Grand Total

The steward is to mark on this sheet where the penalty or penalties were incurred.

Judge: _____ Date: _____